

Report on the 3rd Workshop of Knowledge-aware and Conversational Recommender Systems (KARS/ComplexRec) at RecSys 2021

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Abstract

In this report, we offer a brief overview of the contributions and takeaways from the Joint KaRS & ComplexRec Workshop, co-located with the 15th edition of the ACM RecSys in Amsterdam, The Netherlands. With this workshop, we aimed to merge the main objectives envisioned for the 3rd Edition of the Workshop of Knowledge-aware and Conversational Recommender Systems and the 5th Edition of the Workshop on Recommendation in Complex Environments. This joint workshop adopted a hybrid format aligned with the goal of this

year's main conference congregating to continue to build community around recommender systems research and development.

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Website: <https://kars-workshop.github.io/2021/program/>.

1 Introduction

Recommender systems are embedded in the daily lives of users worldwide, providing them with suggestions of movies to watch, books to read, points of interests to visit, or items to purchase. Indeed recommender systems are prominent in e-commerce and other entertainment-related online platforms. Nevertheless, the applicability of recommendation technologies is far-reaching.

To continue to advance knowledge of researchers and industry practitioners on the challenges and open problems pertaining to recommender systems that exploit external and explicit knowledge sources to feed and build recommendation engines and adopt interactions based on the conversational paradigm, particularly applied to more complex domains, we merged two of the workshops originally accepted to take place during the 15th edition of the ACM Conference on Recommender Systems (RecSys): 3rd Edition of Knowledge-aware and Conversational Recommender Systems (KaRS) [Anelli et al., 2021a] & 5th Edition of Recommendation in Complex Environments (ComplexRec) [Abdollahpouri et al., 2021].

Aligning with ACM RecSys 2021, ours was a hybrid workshop that took place over 2 days: one fully online hosted on Zoom and one in-person hosted at the main conference venue, but welcoming remote participation via Zoom. In the rest of this report, we offer an overview of keynote addresses and accepted contributions. We also summarize main takeaways from the workshop.

2 Workshop Focus

For this edition of the Joint KaRS & ComplexRec Workshop, we narrowed the focus of the expected contributions to topics related to one of the following main themes: complex inputs, complex outputs, conversational recommender systems, explainable recommendations, and knowledge-aware recommendations for complex scenarios.

2.1 Complex Inputs

An important source of complexity for recommenders comes from the various types of inputs to the system beyond users and items, such as features, queries and constraints. There are active user inputs (interaction), implicit user inputs (task, context, preferences), item inputs (features or attributes) and domain inputs (eligibility, availability). In group-based recommendation, the user input can be a combination of inputs for multiple individual users as well as group aspects such as the composition of the group and how well they know each other. In the context of education for instance, inputs range from the knowledge and skill level of the learner, their preferences for modes of learning, the amount of time available for studying and rehearsing, and the constraints of the location, resources and physical space. These constraints may even conflict with each other or with preferences of different stakeholders.

An additional challenge is providing users with ways to have control over the inputs. For instance by selecting and weighting or ranking user and item features, or providing interactive queries to steer the recommendation. In recommender systems designed to assist customers and troubleshoot problems, one of the inputs is the problem statement, which can be provided in the form of a few keywords, natural language questions, or longer narrative statements. These require increasing levels of natural language understanding to transform into relevant features and constraints that have to be combined with many other types of inputs, including the knowledge and skill level of the person for whom the advice or report is intended.

There are many examples of other domains where recommenders have to deal with a complex set of inputs, such as: *Food*, where there may be dietary requirements, constraints on the availability of ingredients, cooking utilities, time to cook and budget, paired accompaniments such as wine, as well as taste preferences and requirements for cuisine and number of courses; *Tourism*, with similar constraints on time and budget, distance, preferences for types of locations, accommodation and mode of transport, as well as inputs related to the travel group; and *Transportation*, which has to take into account different numbers and types of packages, available vehicles and drivers, as well as constraints from customers being available to receive a package, as well as different priority levels.

2.2 Complex Outputs

Another type of complexity that is that associated with the complexity of the outputs of a recommender system to move away from a straightforward ranked list of items as output. An example of such complex output is package recommendation: suggesting a set or combination of items that go well together and are complementary on dimensions that matter to the user. In many domains the sequence in which items are recommended is also important. Moreover, different users may want different information about items, so the output complexity goes beyond ranking and also manifests itself in how the interface should allow the user to view the type of information that is most relevant to them. Another example of complexity in recommender systems output are environments where the system's goal is to create new, composite items that must satisfy certain constraints (such as menu recommendation, or recommendations for product designs).

There are many examples of domains where the outputs of the recommender system are complex in one or more of the above-mentioned ways, including *Food*, where a recommender system could help the users by suggesting a balanced diet by recommending a set of dishes over a longer period, or in composing entirely new dishes based on available ingredients; *Tourism*, where travel packages should consist of an optimized, complementary set of locations, accommodations, and activities; and *Fashion*, where complete matching outfits could be recommended to the user.

2.3 Conversational Recommender Systems

Conversational Recommender Systems (CRSs) are gaining a lot of attention in last few years. CRSs are characterized by a multi-turn dialog between the user and the system. A CRS might converse in natural language, but it may allow more constrained modes of user interaction too. This kind of interaction introduces new challenges, since it makes even less sharp the difference between recommendation and retrieval. A CRS should be able to exploit both short- and long-term preferences, for example. Furthermore, a CRS should be able to adapt its behaviour timely when

a user feedback is given. These are just some peculiarities of this kind of interaction. As we can imagine, another sensitive issue is the evaluation of CRSs, since also in this case we need to go beyond simple accuracy metrics. The low availability of datasets is an additional obstacle to the evaluation of these systems. While research and development into CRSs has never gone away, it has certainly been less prominent for a while. Recently, the literature on this topic is growing again. Prior KaRS workshop editions had been a good place for discussing challenging ideas for the exploitation of background and domain-specific knowledge for generating more effective and appealing conversational recommendations. Very interesting approaches have been presented also for addressing complementary, but crucial tasks for conversational recommendations such as the entity recognition.

2.4 Explainable Recommendations

Explanation has a fundamental role in the recommendation pipeline. In the context of this workshop, explanation has been analyzed as a mean for improving the fairness of machine learning model and for helping the user in reaching her goals. In particular, the attention has been posed on the capability of exploiting the output of post-hoc models such as Lime¹, Shap² as input for generating natural language or more generally user friendly explanations.

2.5 Knowledge-aware recommendation for complex scenarios

Knowledge-based approaches began to appear two decades ago. Nonetheless, they have become widely used with the advent of the Linking Open Data³ initiative when a huge number of knowledge-graphs have been released and made freely available as RDF triples. These include encyclopedic datasets such as DBpedia⁴ or, more recently, Wikidata⁵, where semantics-aware information is available on different knowledge domains and applications. The exploitation of such datasets together with their ontologies is at the basis of many approaches to recommendation and challenges proposed in the last years. In this workshop, we turned the spotlight on the exploitation of knowledge in complex scenarios such as cars or software configurations, job calls recommendations, and police lineups. Furthermore, analysis and processing of knowledge coming from complex sources such as user reviews had a relevant role in the workshop discussions.

3 Workshop Program

This year, we were fortunate to have two keynote speakers who fostered interesting discussions among workshop attendees. We also heard from authors for each of the accepted contributions. We summarize main takeaways from these presentations below.

¹<https://github.com/marcotcr/lime>

²<https://shap.readthedocs.io/en/latest/>

³<http://linkeddata.org>

⁴<https://dbpedia.org>

⁵<https://wikidata.org>

3.1 Keynotes

The workshop featured two keynote presentations: Edward C. Malthouse and Gerard de Melo.

Dr. Malthouse is the Erastus Otis Haven Professor at Northwestern University and a research fellow at the Media Management Center, a partnership between Medill and Kellogg. He is also the research director of the Medill IMC Spiegel Research Center. During his talk, entitled *Toward the next generation of news Recommender Systems*, Dr. Malthouse discussed the complexities associated with designing new recommender systems outputs, such as newsletters or websites. He emphasized the table d'hôte approach to create engaging RS outputs. This approach, which builds on communication theories and stratified sampling to create automated bundled news recommendations, takes into consideration the fact that in the news domain, the sequencing of items is an important consideration—beyond more traditional perspectives associated with assessment of recommender systems, such coverage, novelty, diversity and serendipity.

Dr. De Melo is a professor at the Hasso Plattner Institute for Digital Engineering and the University of Potsdam, Germany, where he holds the Chair for Artificial Intelligence and Intelligent Systems. During his keynote address entitled *How Can I Help You? Knowledge Graphs for Explainable Recommendation*, Dr. De Melo discussed several methods to bring together knowledge about user preferences, items, and background by means of knowledge graphs and neuro-symbolic explainable artificial intelligence (AI). These methods often rely on deep reinforcement learning or neural logic reasoning to provide explanations that enable users to better understand why particular items are recommended to them. More importantly, Dr. De Melo brought to our attention diverse ongoing research efforts focused on how to mitigate biases and enable dialogue-based interactions in conversational recommender systems. We also discussed datasets and code that are available for the RecSys community to leverage in future research endeavours.

3.2 Accepted Contributions

As outlined in the call for papers, this year edition of KaRS and ComplexRec invited contributions focused particularly on the inputs and outputs that are often associated with recommendation systems embedded in complex environments, as well as design technologies and evaluation methodologies impacting knowledge-aware and conversational recommenders.

Overall, we accepted 17 contributions: 11 long papers, 3 short papers, and 3 position papers. Each presentation was peer-reviewed by at least 3 program committee (PC) members, consisting of international experts in the field. Evaluation criteria for acceptance included novelty, diversity, significance for theory/practice, quality of presentation, and the potential for sparking interesting discussion at the workshop.

The accepted contributions, each invited to give a short presentation, covered a broad set of complex and challenging recommendation scenarios.

3.2.1 Recommender Systems in Complex Scenarios

[Kim et al. \[2021\]](#) presented a unified framework based on neural networks embedded in a reward-penalty structure that supports group prediction. Extensive empirical evaluations based on both real and synthetic datasets demonstrate the robustness of the proposed framework, its ability to bypass scalability issues and, more importantly, its superiority (in terms of accuracy and cross

entropy) over a number of baseline and state-of-the-art strategies. [Eichinger \[2021\]](#) highlighted an ongoing problem recommender strategies face: small user profiles for which ratings rarely overlap with other users, preventing identification of preferred items. To address this concern, he proposed a new similarity measure based on users' items reviews. Results from in-depth experiments conducted using Amazon Reviews-core dataset revealed that even using as little as 10 keywords extracted from users' reviews are sufficient to adequately model their preferences. [Segura-Tinoco and Cantador \[2021\]](#) introduced a taxonomy of argumentative relations meant to advance research on automatically extracting arguments from textual content that are then employed by recommender systems. The authors shared a lexicon in both English and Spanish comprised of linguistic connectors. Via a case study on an e-participation platform the authors illustrate the applicability of the proposed taxonomy and its implication for recommender systems.

3.2.2 Conversational Recommender Systems

[Lin et al. \[2021\]](#) proposed a dialogue generation system to incorporate background knowledge for coherent response generation, and to recommend items with respect to dialogue context. They employ pre-trained language models with multi-task learning to jointly learn response generation and goal prediction towards the target. [Dingwall and Gao \[2021\]](#) designed a framework for gazetteer knowledge integration that incorporates external knowledge regarding entity popularity (e.g., a song's play count) to reduce spurious entity matching and improve the robustness of gazetteer features. [Starke and Lee \[2021\]](#) analyzed the adoption of voice-based technologies and show that they may put specific groups of users at a disadvantage, as they are likely to run into accessibility issues. [Biancofiore et al. \[2021\]](#) developed a job recommendation system to match user skills and requests with job positions available on the Gazzetta Ufficiale website, offering recommendation services in a conversational setting. *Guapp*'s dialogues are modelled employing a domain-specific Knowledge Graph, which improves the users' natural language interaction with the app.

3.2.3 Explainable Recommendation

[Anelli et al. \[2021b\]](#) showed how the characteristics of a classical post-hoc model (i.e., LIME-RS) based on local surrogate models is strongly model-dependent and does not prove to be accountable for the explanations generated. [Cornacchia et al. \[2021\]](#) focused on Recommender systems in the Financial Services domain. Recently, the adoption of AI in this domain has shed light on new ethical and legal risks. The authors proposed a model for generating natural language and counterfactual explanations for a loan recommender system with the aim of providing fairer and more transparent suggestions.

3.2.4 Knowledge-aware Recommendation for Complex Scenarios

[Uta et al. \[2021\]](#) showed how the determination of configurations of complex and configurable items (e.g., cars and software) can be supported by neural network based recommendation. Indeed, the users, due to cognitive overloads, and missing domain knowledge, may in many cases not be able to completely specify their preferences with regard to all relevant component properties. The authors introduced a semantic regularization approach that helps to take into account configuration constraints within the scope of neural network learning. [Rocco et al. \[2021\]](#) aimed to define a

precisely curated and organized core set of concepts and practices, i.e., a Body of Knowledge (BOK) for Recommender Systems, as already done in other disciplines, including software engineering and model-driven engineering. [Ivanova and Ricci \[2021\]](#) aimed at developing a Climbing Recommender System for suggesting routes that are suited for training and practicing sport climbing. They model a climber by relying on both explicit and implicit feedback. Implicit feedback is acquired by an automatic activity recognition component (in climbing gyms), while explicit feedback is acquired by means of a mobile application. [Sottocornola et al. \[2021\]](#) designed a knowledge-based recommender system capable to diagnose post-harvest diseases of apples. It describes the process of knowledge elicitation and construction of a Bayesian Network reasoning system as well as its evaluation with three different types of studies involving diseased apples. [Dokoupil and Peska \[2021\]](#) developed LiGAN, an application aiming on on-the-fly recommendation of artificial fillers for police photo lineups. Police photo lineups are an important part of criminal proceedings, where the task is to identify the perpetrator among photos of other persons (fillers). LiGAN utilizes StyleGAN2 architecture to generate images, identity-preserving autoencoder for suspect seeding and optional model finetuning for individual lineups. It recommends fillers based on the semantic proximity to the suspect, or as an interpolation between suspect and filler images. [Pastore et al. \[2021\]](#) explored the possibility of transferring knowledge across domains for automatically extracting aspects from user reviews. The authors develop a novel Deep Learning model for aspect extraction and evaluate it in terms of recommendation accuracy. [Harrando and Troncy \[2021\]](#) studied the potential of using off-the-shelf automatic annotation tools from the Information Extraction literature to improve recommendation performance without any extra cost of training, data collection or annotation. They analyzed how these annotations can improve recommendations on two tasks: the traditional user history-based recommendation, as well as a purely content-based recommendation. [Mentec et al. \[2021\]](#) proposed some conversational recommendation techniques that can support recruiters' work and recommend candidates to a given job offer, based on relevant skills, that can provide an explanation for the recommendation, so that the recruiter has specific information as to why a candidate is recommended.

Acknowledgments and Closing Remarks

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lively workshop.

Throughout the two days of this joint workshop, we were able to advance knowledge, share ideas pertaining both KaRS and ComplexRec. More importantly, through the interactions among attendees and discussions emerging as a result of keynote and paper presentations, we were able to identify future research directions.

The workshop material (list of accepted papers, keynote, and the workshop schedule) can be found on the ComplexRec 2021 workshop website⁶ as well as KaRS 2021 website⁷. The proceedings have been published as a CEUR Workshop Proceedings volume⁸. The recordings of workshop presentations are available on the RecSys YouTube channel⁹.

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